



Final Event: Trip to Hill End - Forest experience

PSED & RELIGIOUS EDUCATION

Making relationships 0-5

- Can play in a group, extending and elaborating play ideas, e.g. building up a role-play activity with other children.
- Initiates play, offering cues to peers to join them.
- Keeps play going by responding to what others are saying or doing.

Making relationships 0-5

- Initiates conversations, attends to and takes account of what others say.
- Takes steps to resolve conflicts with other children, e.g. finding a compromise.

Self-confidence and self-awareness 0-5

- Can select and use activities and resources with help.
- Welcomes and values praise for what they have done.
- Enjoys responsibility of carrying out small tasks.
- Is more outgoing towards unfamiliar people and more confident in new social situations.

Self-confidence and self-awareness 0-5

- Confident to speak to others about own needs, wants, interests and opinions.
- Can describe self in positive terms and talk about abilities.

Managing feelings and behaviour 0-5

- Aware of own feelings, and knows that some actions and words can hurt others feelings.
- Begins to accept the needs of others and can take turns and share resources, sometimes with support from others.
- Can usually tolerate delay when needs are not immediately met, and understands wishes may not always be met.
- Can usually adapt behaviour to different events, social situations and changes in routine.

Managing feelings and behaviour 0-5

- Understands that own actions affect other people, for example, becomes upset or tries to comfort another child when they realise they have upset them.
- Aware of the boundaries set, and of behavioural expectations in the setting.

PHYSICAL EDUCATION

Moving and Handling 0-5

- Uses one-handed tools and equipment, e.g. makes snips in paper with child scissors.
- Holds pencil near point between first two fingers and thumb and uses it with good control.
- Can copy some letters, e.g. letters from their name.

Moving and Handling 0-5

- Experiments with different ways of moving.
- Jumps off an object and lands appropriately.
- Negotiates space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles.
- Travels with confidence and skill around, under, over and through balancing and climbing equipment.
- Shows increasing control over an object in pushing, patting, throwing, catching or kicking it.

Health and self-care 0-5

- Drinks well without spilling.

Health and self-care 0-5

- Can tell adults when hungry or tired or when they want to rest or play.
- Observes the effects of activity on their bodies.
- Understands that equipment and tools have to be used safely.
- Dresses with help, e.g. puts arms into open-fronted coat or shirt when held up, pulls up own trousers, and pulls up zipper once it is fastened at the bottom.

Health and self-care 0-5

- Shows some understanding that good practices with regard to exercise, eating, sleeping and hygiene can contribute to good health.

UNDERSTANDING THE WORLD

People and communities 0-5

- Shows interest in the lives of people who are familiar to them.
- Remembers and talks about significant events in their own experience.
- Recognises and describes special times or events for family or friends.
- Knows some of the things that make them unique, and can talk about some of the similarities and differences in relation to friends or family.

People and communities 0-5

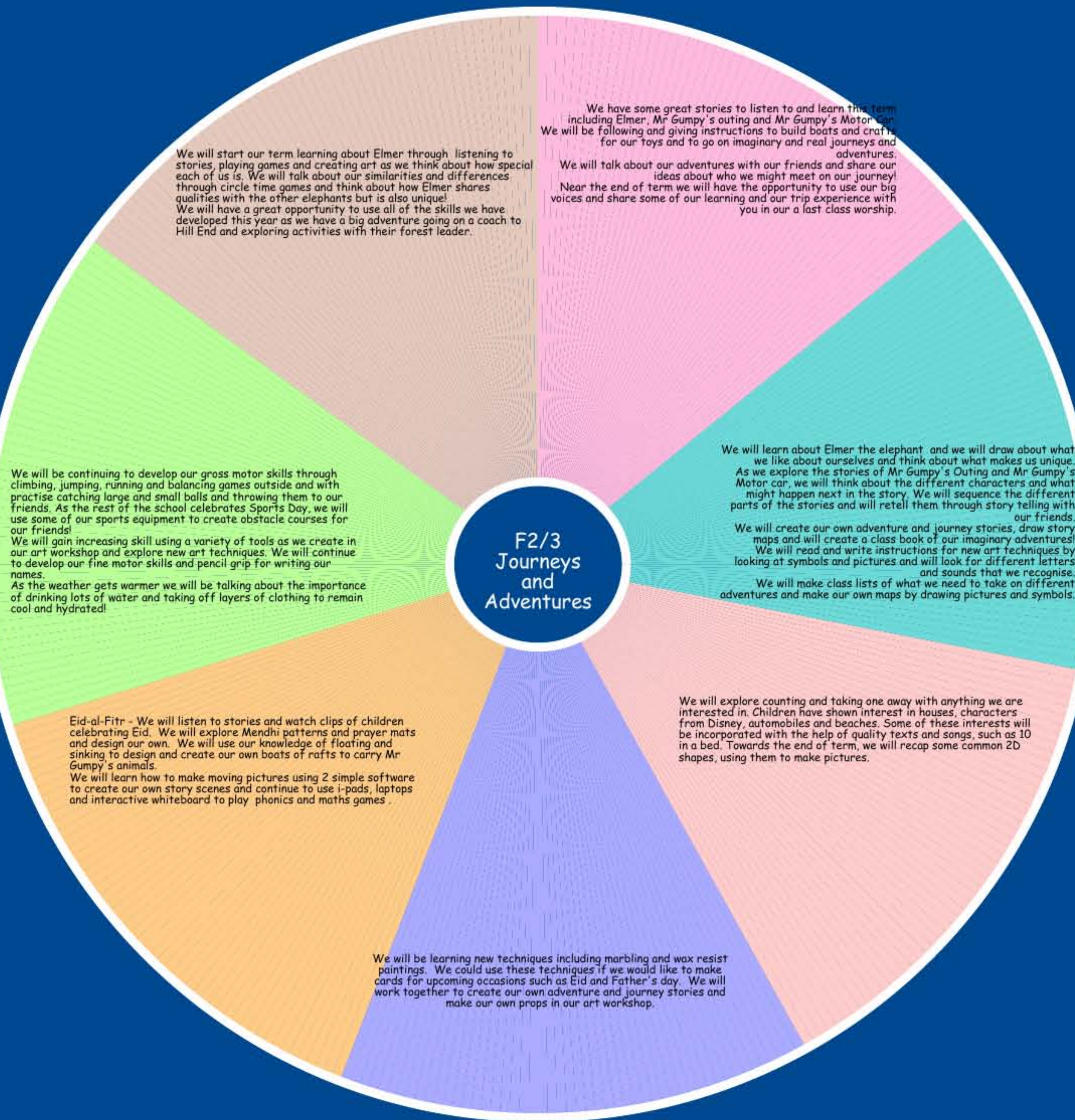
- Enjoys joining in with family customs and routines.

The world 0-5

- Looks closely at similarities, differences, patterns and change.

Technology 0-5

- Completes a simple program on a computer.
- Uses ICT hardware to interact with age-appropriate computer software.



COMMUNICATION AND LANGUAGE

Listening and attention 0-5

- Listens to others one to one or in small groups, when conversation interests them.
- Listens to stories with increasing attention and recall.
- Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories.

Listening and attention 0-5

- Maintains attention, concentrates and sits quietly during appropriate activity.

Understanding 0-5

- Responds to instructions involving a two-part sequence.
- Able to follow a story without pictures or props.

- Listens and responds to ideas expressed by others in conversation or discussion.

Speaking 0-5

- Can retell a simple past event in correct order (e.g. went down slide, hurt finger).

Speaking 0-5

- Extends vocabulary, especially by grouping and naming, exploring the meaning and sounds of new words.
- Uses language to imagine and recreate roles and experiences in play situations.
- Introduces a storyline or narrative into their play.

LITERACY

Reading 0-5

- Listens to and joins in with stories and poems, one-to-one and also in small groups.
- Beginning to be aware of the way stories are structured.
- Listens to stories with increasing attention and recall.
- Describes main story settings, events and principal characters.

Reading 0-5

- Shows interest in illustrations and print in books and print in the environment.
- Knows that print carries meaning and, in English, is read from left to right and top to bottom.
- Links sounds to letters, naming and sounding the letters of the alphabet.
- Uses vocabulary and forms of speech that are increasingly influenced by their experiences of books.

Writing 0-5

- Sometimes gives meaning to marks as they draw and paint.
- Ascribes meanings to marks that they see in structured places.

Writing 0-5

- Gives meaning to marks they make as they draw, write and paint.
- Begins to break the flow of speech into words.
- Hears and says the initial sound in words.
- Uses some clearly identifiable letters to communicate meaning, representing some sounds correctly and in sequence.
- Writes own name and other things such as labels, captions.

MATHEMATICS AND COMPUTING

Numbers 0-5

- Knows that a group of things changes in quantity when something is added or taken away.

Numbers 0-5

- Uses some number names and number language spontaneously.
- Recites numbers in order to 10.
- Knows that numbers identify how many objects are in a set.
- Beginning to represent numbers using fingers, marks on paper or pictures.
- Sometimes matches numeral and quantity correctly.
- Shows curiosity about numbers by offering comments or asking questions.
- Compares two groups of objects, saying when they have the same number.
- Shows an interest in representing numbers.

Numbers 0-5

- Recognise some numerals of personal significance.

Recognises numerals 1 to 5.

- Counts up to three or four objects by saying one number name for each item.

Shape, space and measure 0-5

- Shows an interest in shape and space by playing with shapes or making arrangements with objects.
- Shows awareness of similarities of shapes in the environment.
- Shows interest in shape by sustained construction activity or by talking about shapes or arrangements.
- Shows interest in shapes in the environment.
- Uses shapes appropriately for tasks.

Shape, space and measure 0-5

- Beginning to use mathematical names for solid 3D shapes and flat 2D shapes, and mathematical terms to describe shapes.
- Selects a particular named shape.

OUTDOOR LEARNING

We will continue to look after our plants - I wonder when our strawberries will be ready to pick...

We will have the fantastic opportunity to go on a trip to Hill End and be forest explorers.

EXPRESSIVE ARTS AND DESIGN

Exploring and using media and materials 0-5

- Sings a few familiar songs.
- Explores colour and how colours can be changed.
- Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects.

Exploring and using media and materials 0-5

- Begins to build a repertoire of songs and dances.
- Explores what happens when they mix colours.
- Understands that different media can be combined to create new effects.

- Notices what adults do, imitating what is observed and then doing it spontaneously when the adult is not there.
- Engages in imaginative role-play based on own first-hand experiences.
- Builds stories around toys, e.g. farm animals needing rescue from an armchair cliff.
- Uses available resources to create props to support role-play.

Being imaginative 0-5

- Create simple representations of events, people