



Wow Starter: Our classroom will be transformed into a travel agents - how will we get to Rio?

Final Event: Taking part in St Mary's Olympic Sports Day and celebrate our achievements in a closing ceremony.

PSED & RELIGIOUS EDUCATION

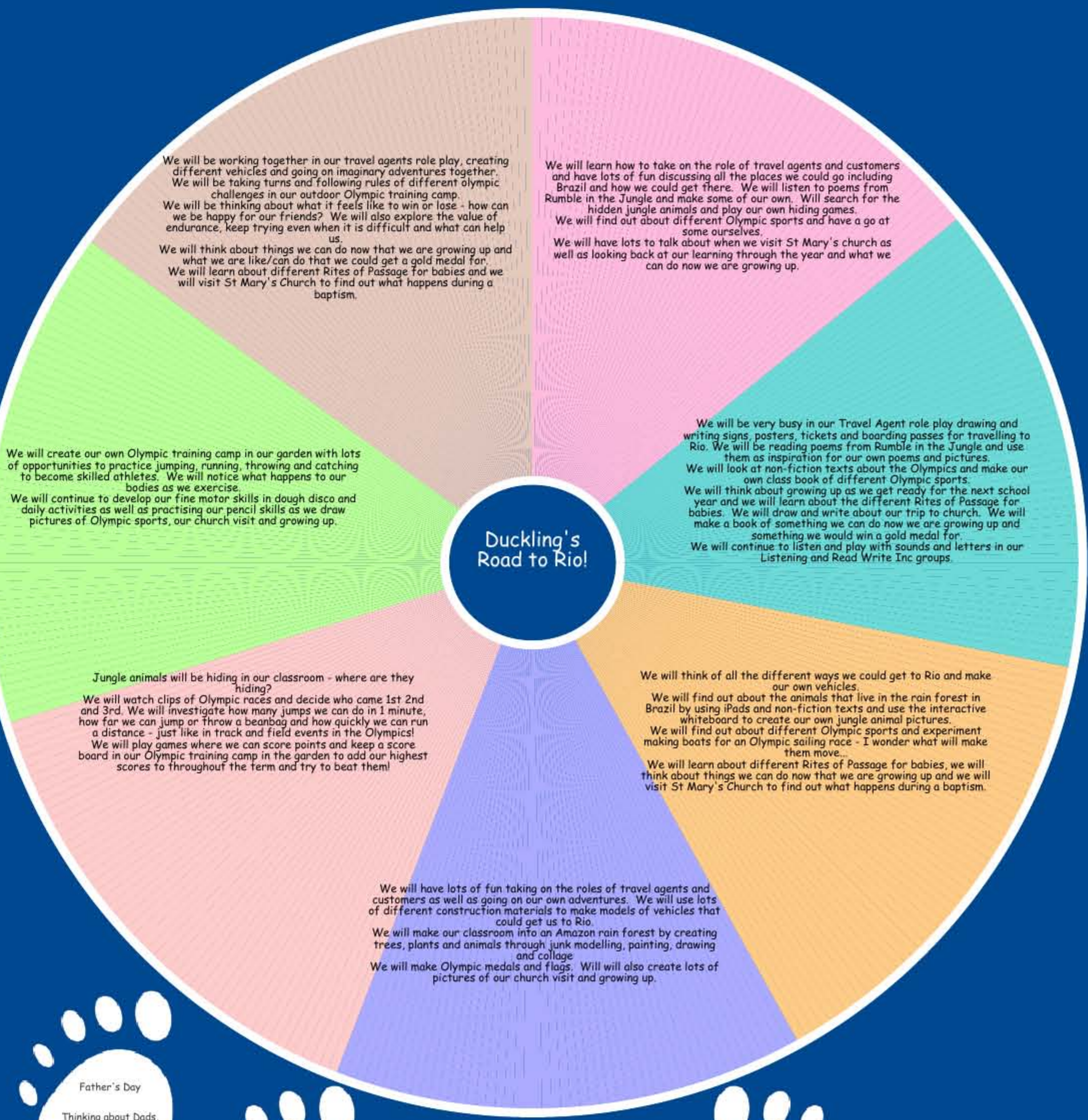
- Making relationships 0-5**
 - Initiates play, offering cues to peers to join them.
 - Keeps play going by responding to what others are saying or doing.
- Making relationships 0-5**
 - Explains own knowledge and understanding, and asks appropriate questions of others.
- Self-confidence and self-awareness 0-5**
 - Welcomes and values praise for what they have done.
- Self-confidence and self-awareness 0-5**
- Managing feelings and behaviour 0-5**
 - Begins to accept the needs of others and can take turns and share resources, sometimes with support from others.
 - Can usually adapt behaviour to different events, social situations and changes in routine.
- Managing feelings and behaviour 0-5**
 - Aware of the boundaries set, and of behavioural expectations in the setting.
- Can describe self in positive terms and talk about abilities.**

PHYSICAL EDUCATION

- Moving and Handling 0-5**
 - Moves freely and with pleasure and confidence in a range of ways, such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping.
 - Runs skilfully and negotiates space successfully, adjusting speed or direction to avoid obstacles.
 - Holds pencil between thumb and two fingers, no longer using whole-hand grasp.
 - Holds pencil near point between first two fingers and thumb and uses it with good control.
 - Can copy some letters, e.g. letters from their name.
- Moving and Handling 0-5**
 - Negotiates space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles.
- Shows increasing control over an object in pushing, patting, throwing, catching or kicking it.**
- Begins to form recognisable letters.**
- Health and self-care 0-5**
 - Can tell adults when hungry or tired or when they want to rest or play.
 - Observes the effects of activity on their bodies.
- Health and self-care 0-5**
 - Shows some understanding that good practices with regard to exercise, eating, sleeping and hygiene can contribute to good health.

MATHEMATICS AND COMPUTING

- Numbers 0-5**
 - Uses some number names accurately in play.
 - Beginning to represent numbers using fingers, marks on paper or pictures.
 - Shows curiosity about numbers by offering comments or asking questions.
 - Shows an interest in number problems.
 - Shows an interest in representing numbers.
 - Realises not only objects, but anything can be counted, including steps, claps or jumps.
- Shape, space and measure 0-5**
 - Shows an interest in shape and space by playing with shapes or making arrangements with objects.
 - Uses positional language.
- Shape, space and measure 0-5**
 - Measures short periods of time in simple ways.



COMMUNICATION AND LANGUAGE

- Listening and attention 0-5**
 - Listens to others one to one or in small groups, when conversation interests them.
 - Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories.
 - Focusing attention - still listen or do, but can shift own attention.
- Listening and attention 0-5**
 - Two-channelled attention - can listen and do for short span.
- Understanding 0-5**
 - Understands use of objects (e.g. "What do we use to cut things?")
 - Shows understanding of prepositions such as under, on top, behind by carrying out an action or selecting correct picture.
- Understanding 0-5**
 - Listens and responds to ideas expressed by others in conversation or discussion.
- Speaking 0-5**
 - Beginning to use more complex sentences to link thoughts (e.g. using and, because).
 - Uses intonation, rhythm and phrasing to make the meaning clear to others.
- Speaking 0-5**
 - Uses talk to organise, sequence and clarify thinking, ideas, feelings and events.

LITERACY

- Reading 0-5**
 - Enjoys rhyming and rhythmic activities.
 - Shows awareness of rhyme and alliteration.
 - Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories.
 - Shows interest in illustrations and print in books and print in the environment.
 - Recognises familiar words and signs such as own name and advertising logos.
 - Knows that print carries meaning and, in English, is read from left to right and top to bottom.
- Reading 0-5**
 - Can segment the sounds in simple words and blend them together and knows which letters represent some of them.
- Links sounds to letters, naming and sounding the letters of the alphabet.**
- Writing 0-5**
 - Sometimes gives meaning to marks as they draw and paint.
 - Ascribes meanings to marks that they see in different places.
- Writing 0-5**
 - Gives meaning to marks they make as they draw, write and paint.
 - Can segment the sounds in simple words and blend them together.
 - Links sounds to letters, naming and sounding the letters of the alphabet.

UNDERSTANDING THE WORLD

- People and communities 0-5**
 - Remembers and talks about significant events in their own experience.
 - Recognises and describes special times or events for family or friends.
 - Shows interest in different occupations and ways of life.
 - Knows some of the things that make them unique, and can talk about some of the similarities and differences in relation to friends or family.
- The world 0-5**
 - Comments and asks questions about aspects of their familiar world such as the place where they live or the natural world.
- Talks about why things happen and how things work.**
- Developing an understanding of growth, decay and changes over time.**
- Technology 0-5**
 - Shows skill in making toys work by pressing parts or lifting flaps to achieve effects such as sound, movements or new images.
 - Knows that information can be retrieved from computers
- Technology 0-5**
 - Completes a simple program on a computer.

EXPRESSIVE ARTS AND DESIGN

- Exploring and using media and materials 0-5**
 - Enjoys joining in with dancing and ring games.
 - Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects.
 - Uses various construction materials.
- Being imaginative 0-5**
 - Notifies what adults do, imitating what is observed and then doing it spontaneously when the adult is not there.
- Builds stories around toys, e.g. farm animals needing rescue from an armchair cliff.**
- Uses available resources to create props to support role-play.**
- Captures experiences and responses with a range of media, such as music, dance and paint and other materials or words.**
- Being imaginative 0-5**
 - Chooses particular colours to use for a purpose.
 - Plays alongside other children who are engaged in the same theme.

OUTDOOR LEARNING

